

ART (ART)

ART 100. Experiencing the Arts. 1 Credit Hour.

Students will be given the opportunity to view, evaluate, and critique the visual and performing arts in several different mediums. Course may not be repeated for credit. Students are required to also attend multiple arts events in the community and on campus as a component of their coursework. Course is only 5 weeks long. Please check course availability to see exact meeting dates.

Fulfills Core Requirement(s): Visual and Performing Arts (VPA).

Cross-listed Courses: AAD 100, MUS 103, THR 100

ART 105. Global Masterpieces: a Survey of World Art. 3 Credit Hours.

In this introductory course, students will experience the many facets of the dynamic visual language of art in order to develop skills in comprehension and appreciation of a variety of art forms. The course will encompass a selective number of works in drawing, painting, sculpture and architecture drawn from prehistoric times to the present including North and South America, Africa, Europe and Asia in order to convey a deeper understanding of the role that art plays in human history and culture. Open to all students.

Fulfills Core Requirement(s): VPA.

ART 106. Contemporary Developments in the Visual Arts. 3 Credit Hours.

This course addresses the major theories, cultural and political events, and technological developments that have shaped and continue to shape contemporary art. The definitions and functions of art have changed radically since 1917, revolutionizing the role of the audience, the appearance of art, and its impact on culture. In contemporary art, the traditional boundaries between art disciplines are dissolving, and the boundary between art and life has blurred, raising questions about how art might "look" in the future. This course examines the impact of myriad forces on art: globalism, diversity, relational aesthetics, activism, feminism, and more. Fulfills Core requirement: Visual and Performing Arts (VPA).

ART 120. Introduction to Visual Design. 3 Credit Hours.

This course introduces the elements of art and principles of design that create the language of visual communication. Through a variety of projects, in-class exercises, and homework assignments, students will engage in a rigorous creative process: brainstorming, conceptualizing, sketching, refinish, and producing. Students will be introduced to a variety of media and techniques and will become more conscious of the conceptual, expressive, and perceptual qualities of their aesthetic decisions, so they can effectively communicate visually. Through exposure to everything from Grand Masters to Madison Avenue ads, students will learn from examples of artists and designers from the past and present who have contributed to the visual landscape, to foster an awareness of visual systems of different cultures, time periods, and contemporary artists and to develop the ability to ask critical questions. Slide presentations and sketchbook assignments will introduce a variety of interpretations on how visual thinkers have perceived and used visual concepts and elements in their own artwork.

Cross-listed Courses: CTS 120, CMM 120

ART 220. Drawing. 3 Credit Hours.

This studio course examines the theory and practice of drawing. The goal is to gain confidence in drawing skills as students master the basic principles that form the foundation for visual arts by using traditional studio practice: drawing from observation and drawing as investigation of the visual world. Individually tailored instruction emphasizes the student's role in continuous artistic improvement through drawing, sketching, critical thinking, personal exploration, and study of art and artists of past and present. Work in pencil, charcoal, ink, pastel, and conte crayon. There is a lab fee associated with this course. No prerequisite. Fulfills Core requirement(s): VPA.

ART 223. Digital Illustration. 3 Credit Hours.

This course introduces the basic techniques of digital illustration and imagin. Students will create original artwork using Adobe Illustrator. The fundamental tools of this vector art program will be taught through a series of lectures, demonstrations, tutorials, and exercises. Students will create and manipulate images based on formal design principles and conceptual frameworks. Assignments will have an emphasis on concept, creativity, communication, technical achievement, and presentation. There is an additional lab fee of \$25.

Fulfills Core Requirement(s): Visual and Performing Arts (VPA).

ART 224. Introduction to Illustration. 3 Credit Hours.

This course introduces students to the illustration field and examines the effectiveness of illustration through fundamental principles of visual problem solving. From initial sketches to the development of finished images students are exposed to a variety of methods used in the field in order to communicate, illuminate, motivate, stimulate curiosity, and to tell stories. Assignments range from editorial illustration, packaging, and poster design to book illustration and other exploratory work. The goal of this course is to help students connect the world of concepts and ideas to image making within the context of illustration assignments. Note: There is a lab fee associated with this course.

Fulfills Core Requirement(s): VPA.

ART 226. Fashion Illustration. 3 Credit Hours.

In this fashion illustration course, students learn how to create individual collections for fashion design by developing skills in concepts, collaging, figure drawing, fabric rendering, and design development. By using various mediums and techniques, each student is encouraged to develop a personal graphic style as it relates to their final collection of fashion illustrations. There is a lab fee associated with this course. Fulfills Core Requirement(s): Visual and Performing Arts (VPA).

ART 230. Painting. 3 Credit Hours.

Using a variety of approaches, students are instructed in the skills and techniques needed to produce a finished acrylic painting. The basic steps of stretching canvas begin a process that includes instruction in such important components as composition, tonal values and design. No prerequisites. There is a lab fee associated with this course. Fulfills Core requirement(s): VPA.

ART 235. Watercolor Painting. 3 Credit Hours.

A studio course exploring traditional and nontraditional use of watercolor in compositional form. Subject matter may include still life, landscape, and the human figure. No painting or drawing experience necessary. There is a lab fee associated with this course.

Fulfills Core Requirement(s): Visual and Performing Arts (VPA).

ART 240. Black and White Photography. 3 Credit Hours.

A studio course in which the creative aspects of digital black and white photography are explored. Shooting assignments are geared towards expanding students' creative vision and encouraging personal expression. Traditional and experimental approaches to image-making will be presented. Students can use their phone cameras for the course but will have the opportunity to sign out digital SLR cameras as well. No prerequisites. Note: There is a lab fee associated with this course. Fulfills Core requirement(s): Visual and Performing Arts (VPA).

ART 243. Color Photography. 3 Credit Hours.

A studio course in which the creative aspects of color digital photography are explored. Shooting assignments are structured to explore both the visual and emotional aspects of color and to develop a personal approach to color image making. Students can use their phone cameras for the course but will have the opportunity to sign out digital SLR cameras as well. Note: There is a lab fee associated with this course. No prerequisites. Fulfills Core: Visual and Performing Arts (VPA).

ART 247. Studio Photography. 3 Credit Hours.

ART 247 is an introductory level course in studio photography, which includes lectures, demonstrations, visual presentations, group critiques of student work, and supervised studio and lab work. Shooting assignments are designed to provide a survey of various studio photography disciplines, including location studio work, portraiture, still life, fashion, and motion photography. Students will be encouraged to develop their own personal approach to each of these disciplines. A digital SLR camera is supplied by the department. There is a lab fee associated with this course.

Fulfills Core Requirement(s): VPA.

ART 248. Fantasy Photography. 3 Credit Hours.

ART 248 is an introductory level photography course. Alternative methods of creating photographs, including photomontage, scanography, blurred motion, and collage will be explored to create images that are bizarre, funny, dreamlike. The work of Surrealist photographers will also be explored. Classroom time will include lectures, visual presentations, discussion of student work, and supervised lab work. Students will have the opportunity to sign out digital SLR cameras for shooting assignments. No prerequisites. Fulfills Core: VPA. Note: There is a lab fee associated with this course.

ART 260. Sculpture. 3 Credit Hours.

This studio course introduces students to artistic practice in three dimensions using a variety of materials and approaches. Problems require students to address materials in terms of cultural and historical context as well as space and environment. Assignments will utilize a variety of mediums including traditional (wood, plaster, clay) and non-traditional (fabric, found objects, etc.). No prerequisite. Note: There is a lab fee associated with this course. Fulfills Core requirement(s): VPA.

ART 265. Introduction to Ceramics. 3 Credit Hours.

This studio course is designed to introduce students to the basic methods of constructing and forming clay. In this basic hand-building course, students will concentrate on three basic methods of working with clay: pinch, coil, and slab construction. Class assignments will also familiarize students with certain methods of decorating, glazing, and firing ceramic objects. Students will develop a working knowledge of shop usage and safety as well as being involved in every step of the ceramic process from conceptualization to loading kilns. Regular slide lectures, handouts, and museum research will give visual reference in areas of personal ceramic interest. Note: There is a lab fee associated with this course. Fulfills Core requirement(s): VPA.

ART 390. Independent Study. 1-3 Credit Hours.

A student who wishes to pursue advanced study in visual art (drawing, painting, sculpture, photography, etc.) for academic credit must submit, prior to registration: a proposed plan that includes a description of the project and its goals, the methods to be followed, schedule of work and supervision, end product, evaluation procedure, and number of credits sought. The proposal must be approved by the supervising faculty member, the department chair and the Academic Dean. The usual prerequisite is one or more courses in visual art and permission of department chair prior to registration. The course may be repeated for credit not to exceed a total of 6 credits.